7.4 (a, b)-trees

Definition 17

For $b \geq 2a - 1$ an (a, b)-tree is a search tree with the following properties

1. all leaves have the same distance to the root
2. every internal non-root vertex v has at least a and at most b children
3. the root has degree at least 2 if the tree is non-empty
4. the internal vertices do not contain data, but only keys (external search tree)
5. there is a special dummy leaf node with key-value ∞

7.4 (a, b)-trees

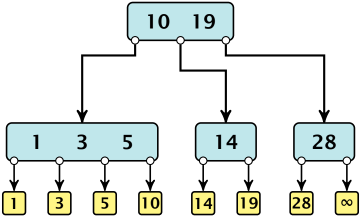
Each internal node v with $d(v)$ children stores $d - 1$ keys $k_1, \dots, k_d - 1$. The i-th subtree of v fulfills

$$k_{i-1} < \text{ key in } i\text{-th sub-tree } \leq k_i \ ,$$

where we use $k_0 = -\infty$ and $k_d = \infty$.

7.4 (a, b)-trees

Example 18



7.4 (a, b)-trees

Variants

- The dummy leaf element may not exist; this only makes implementation more convenient.
- Variants in which $b = 2a$ are commonly referred to as B-trees.
- A B-tree usually refers to the variant in which keys and data are stored at internal nodes.
- A B^+ tree stores the data only at leaf nodes as in our definition. Sometimes the leaf nodes are also connected in a linear list data structure to speed up the computation of successors and predecessors.
- A B^* tree requires that a node is at least $2/3$-full as only $1/2$-full (the requirement of a B-tree).

Lemma 19

Let T be an (a,b)-tree for $n > 0$ elements (i.e., $n+1$ leaf nodes) and height h (number of edges from root to a leaf vertex). Then

1. $2a^{h-1} \leq n+1 \leq b^h$
2. $\log_b(n+1) \leq h \leq \log_a(\frac{n+1}{2})$

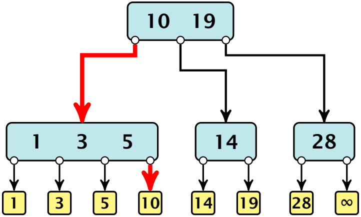
Proof.

- If $n > 0$ the root has degree at least 2 and all other nodes have degree at least a. This gives that the number of leaf nodes is at least $2a^{h-1}$.
- Analogously, the degree of any node is at most b and, hence, the number of leaf nodes at most b^h.

□

Search

Search(8)

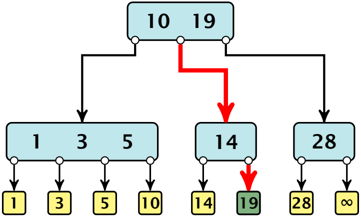


The search is straightforward. It is only important that you need to go all the way to the leaf.

Time: $\mathcal{O}(b \cdot h) = \mathcal{O}(b \cdot \log n)$, if the individual nodes are organized as linear lists.

Search

Search(19)



The search is straightforward. It is only important that you need to go all the way to the leaf.

Time: $\mathcal{O}(b \cdot h) = \mathcal{O}(b \cdot \log n)$, if the individual nodes are organized as linear lists.

Insert

Insert element x:

- Follow the path as if searching for $\text{key}[x]$.
- If this search ends in leaf ℓ, insert x before this leaf.
- For this add $\text{key}[x]$ to the key-list of the last internal node v on the path.
- If after the insert v contains b nodes, do Rebalance(v).

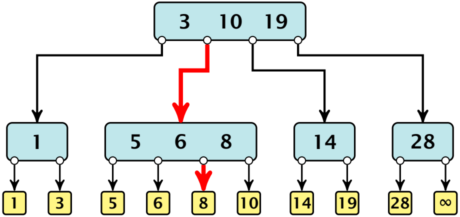
Insert

Rebalance(v):

- Let k_i, $i = 1, \dots, b$ denote the keys stored in v.
- Let $j := \lfloor \frac{b+1}{2} \rfloor$ be the middle element.
- Create two nodes v_1, and v_2. v_1 gets all keys $k_1, \dots, k_{j-1}$ and v_2 gets keys $k_{j+1}, \dots, k_b$.
- Both nodes get at least $\lfloor \frac{b-1}{2} \rfloor$ keys, and have therefore degree at least $\lfloor \frac{b-1}{2} \rfloor + 1 \geq a$ since $b \geq 2a - 1$.
- They get at most $\lceil \frac{b-1}{2} \rceil$ keys, and have therefore degree at most $\lceil \frac{b-1}{2} \rceil + 1 \leq b$ (since $b \geq 2$).
- The key k_j is promoted to the parent of v. The current pointer to v is altered to point to v_1, and a new pointer (to the right of k_j) in the parent is added to point to v_2.
- Then, re-balance the parent.

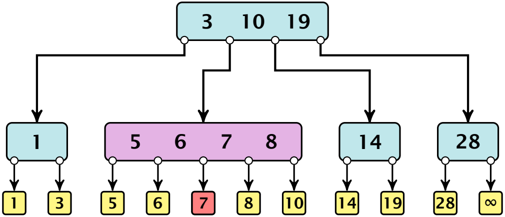
Insert

Insert(7)



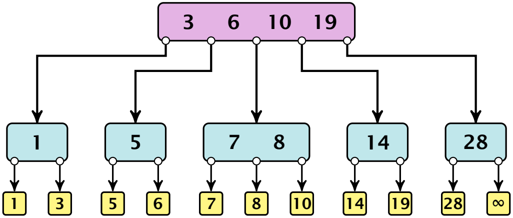
Insert

Insert(7)



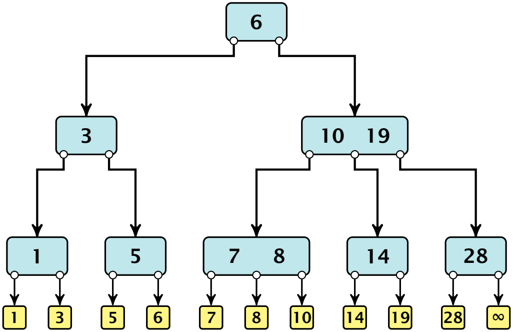
Insert

Insert(7)



Insert

Insert(7)



Delete

Delete element x (pointer to leaf vertex):

- Let v denote the parent of x. If $\text{key}[x]$ is contained in v, remove the key from v, and delete the leaf vertex.
- Otherwise delete the key of the predecessor of x from v; delete the leaf vertex; and replace the occurrence of $\text{key}[x]$ in internal nodes by the predecessor key. (Note that it appears in exactly one internal vertex).
- If now the number of keys in v is below $a - 1$ perform Rebalance'(v).

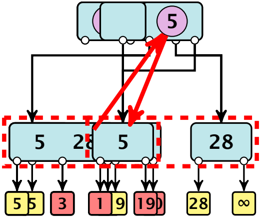
Delete

Rebalance'(v):

- If there is a neighbour of v that has at least a keys take over the largest (if right neighbor) or smallest (if left neighbour) and the corresponding sub-tree.
- If not: merge v with one of its neighbours.
- The merged node contains at most $(a-2)+(a-1)+1$ keys, and has therefore at most $2a-1 \leq b$ successors.
- Then rebalance the parent.
- During this process the root may become empty. In this case the root is deleted and the height of the tree decreases.

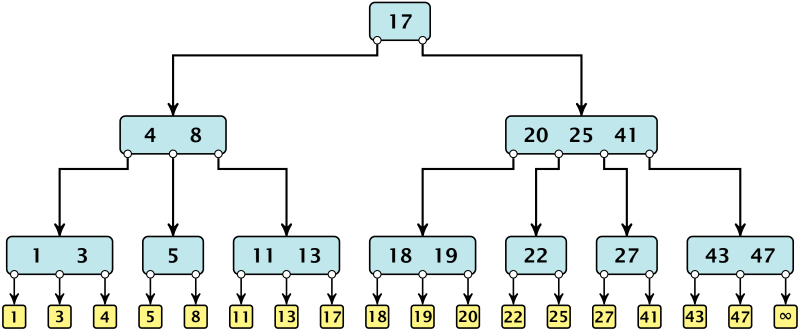
Delete

Delete(10) Delete(14)
Delete(3) Delete(1)
Delete(19)



$(2,4)$-trees and red black trees

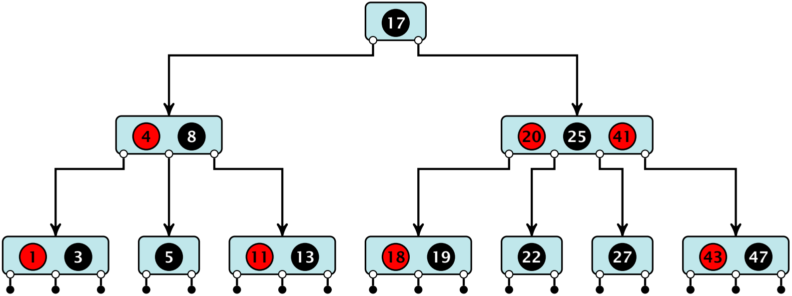
There is a close relation between red-black trees and $(2,4)$-trees:



First make it into an internal search tree by moving the satellite-data from the leaves to internal nodes. Add dummy leaves.

$(2,4)$-trees and red black trees

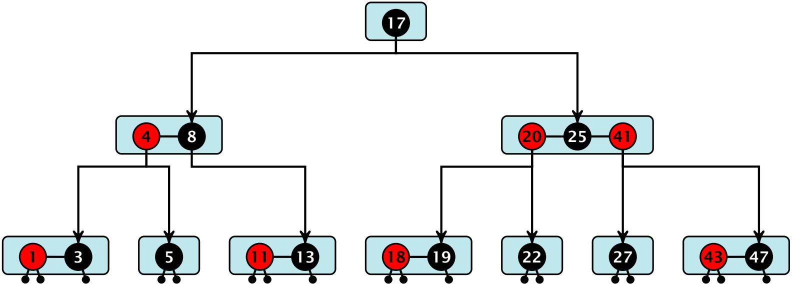
There is a close relation between red-black trees and $(2,4)$-trees:



Then, color one key in each internal node v black. If v contains 3 keys you need to select the middle key otherwise choose a black key arbitrarily. The other keys are colored red.

$(2,4)$-trees and red black trees

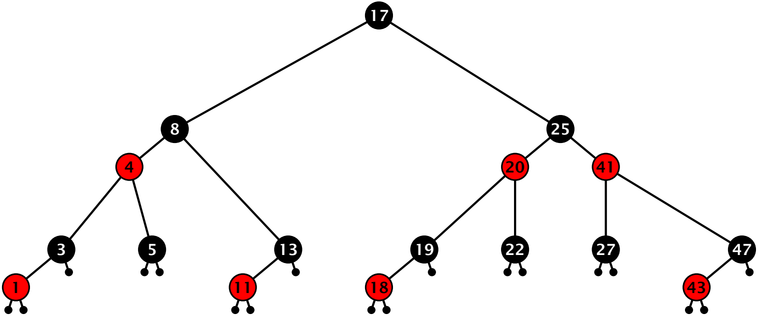
There is a close relation between red-black trees and $(2,4)$-trees:



Re-attach the pointers to individual keys. A pointer that is between two keys is attached as a child of the red key. The incoming pointer, points to the black key.

$(2,4)$-trees and red black trees

There is a close relation between red-black trees and $(2,4)$-trees:



Note that this correspondence is not unique. In particular, there are different red-black trees that correspond to the same $(2,4)$-tree.